

# ASSET DOCUMENTATION

## Fun Animals - Piranha

### Unity 3D Package

English



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Piranha

• piranha

Faces : 5748 tris  
Vertices : 3402 verts

Material : piranha\_D

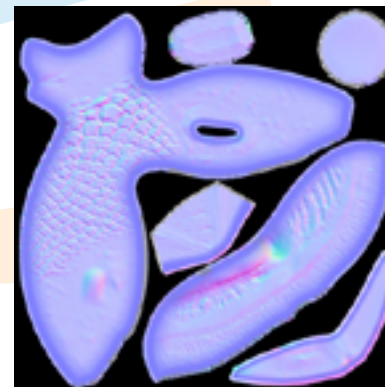
Texture Diffuse : 1024 x 1024 px  
Texture Normal : 512 x 512 px  
Texture Specular : 256 x 256 px

• piranha\_MidPoly

Faces : 2357 tris  
Vertices : 1604 verts

• piranha\_LowPoly

Faces : 1185 tris  
Vertices : 1072 verts





Bubbles\_particle

• bubbles\_particle\_swim

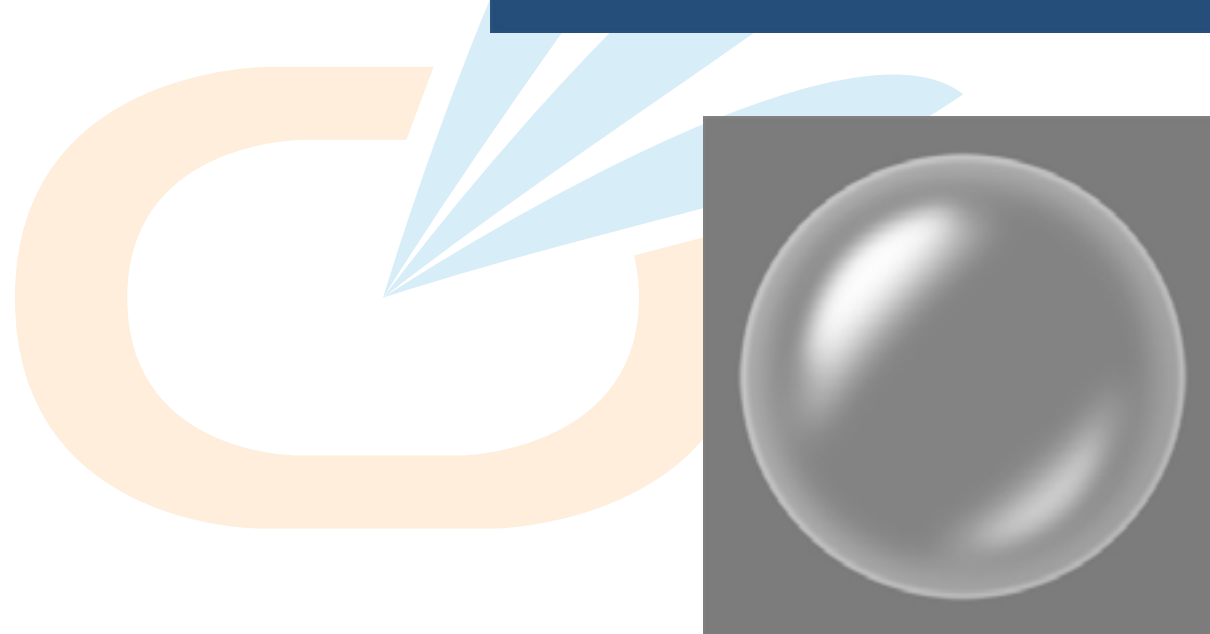
Material : bubble\_particle

Texture : 64 x 64 px

• bubbles\_particle\_bite

Material : bubble\_particle

Texture : 64 x 64 px



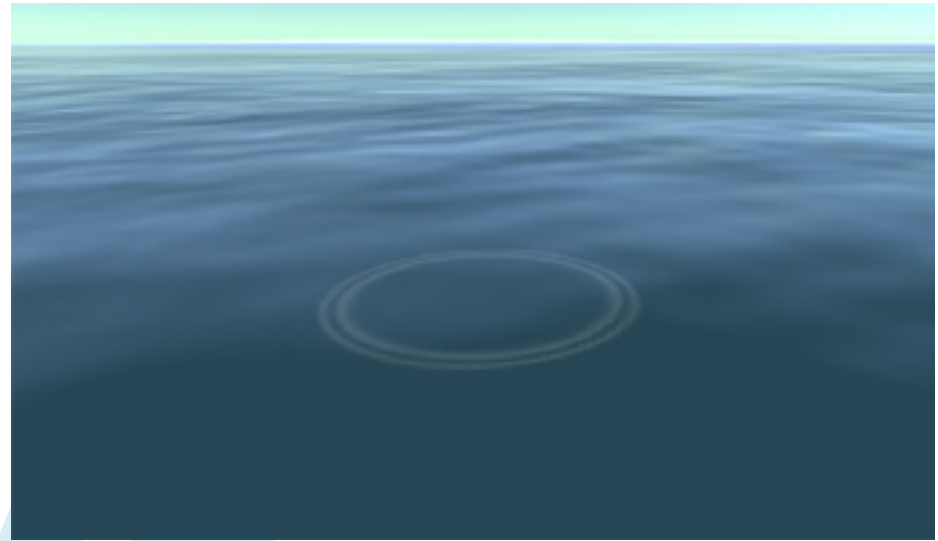


Wave\_particle

- wave\_particle

Material : wave\_particle

Texture : 64 x 64 px





Piranha

• piranha@idle

Start : 0  
End : 60

• piranha@bite

Start : 0  
End : 15

• piranha@die

Start : 0  
End : 40

• piranha@swim

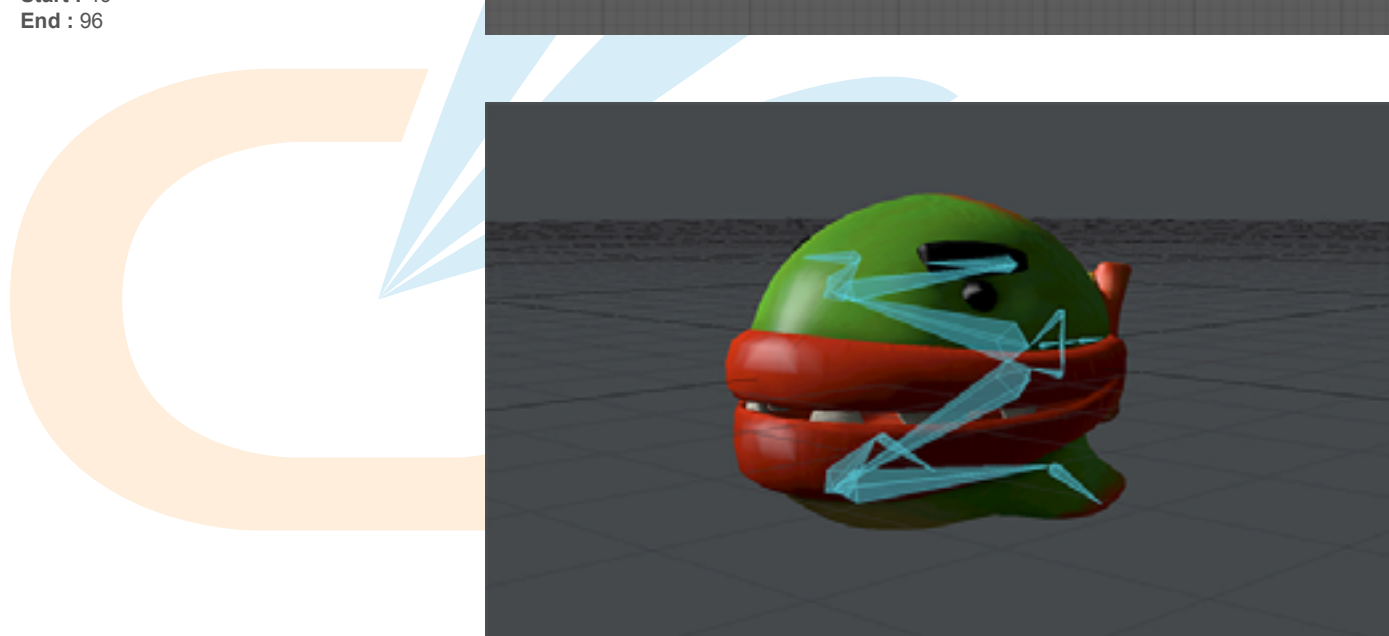
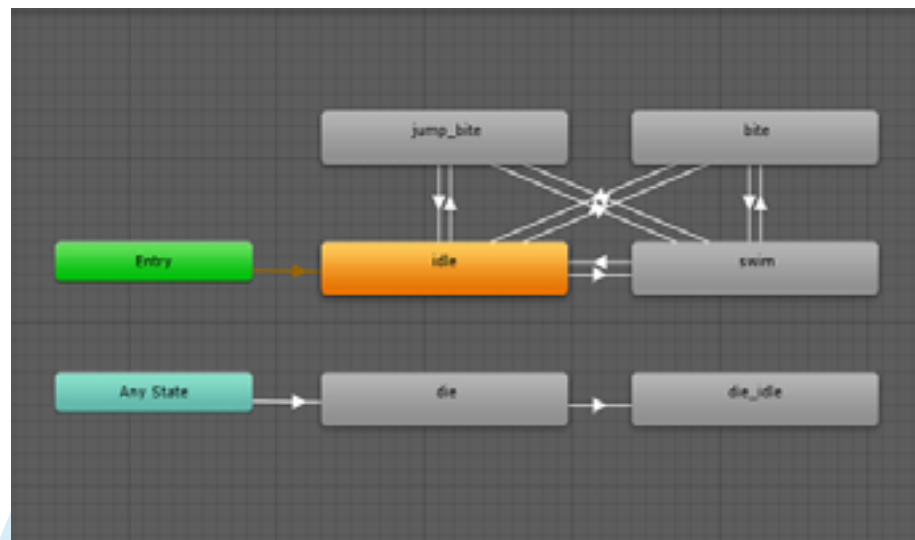
Start : 0  
End : 40

• piranha@jump\_bite

Start : 0  
End : 48

• piranha@die\_idle

Start : 40  
End : 96





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**Package Asset store page :** <https://www.assetstore.unity3d.com/#!/content/38411>



**Arigasoft Asset store page :** <https://www.assetstore.unity3d.com/en#!/publisher/12088>



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